

Public int berechne (int a, int b, int c) ^{1 2 3}

2 2 6

$$e = 2 \times a + b - c \cdot b$$

↳ -2

Public int berechne2(int a, int x, int y)

$$e = 2 \cdot a - \text{berechne}(a, x, y) + 3$$



public int berechne(int u, int v)

if ($u > 0$)

e = $2 \cdot u - v$

else

e = $2 \cdot u + 4 \cdot v$

```
public class Berechne
{
    public int berechne(int a, int b, int c)
```

```
    int e;
```

```
    e = 6*a + b - c*b;
```

```
    return e;
```

```
    public int berechne(int u, int v)
```

```
    {
        int e;
```

```
        if (u>0)
```

```
        {
            e = 2*u*v;
```

```
        }
        else
```

```
        {
            e = 2*u+4*v;
```

```
        }
        return e;
```

```
    }
    public int berechne2(int a, int x, int y)
```

```
    {
        int e;
```

```
        e = 2*a - berechne(a, x, y) + y + berechne(y, a);
```

```
        return e;
```

```
    }
}
```

3 1 2

6 1 2

5

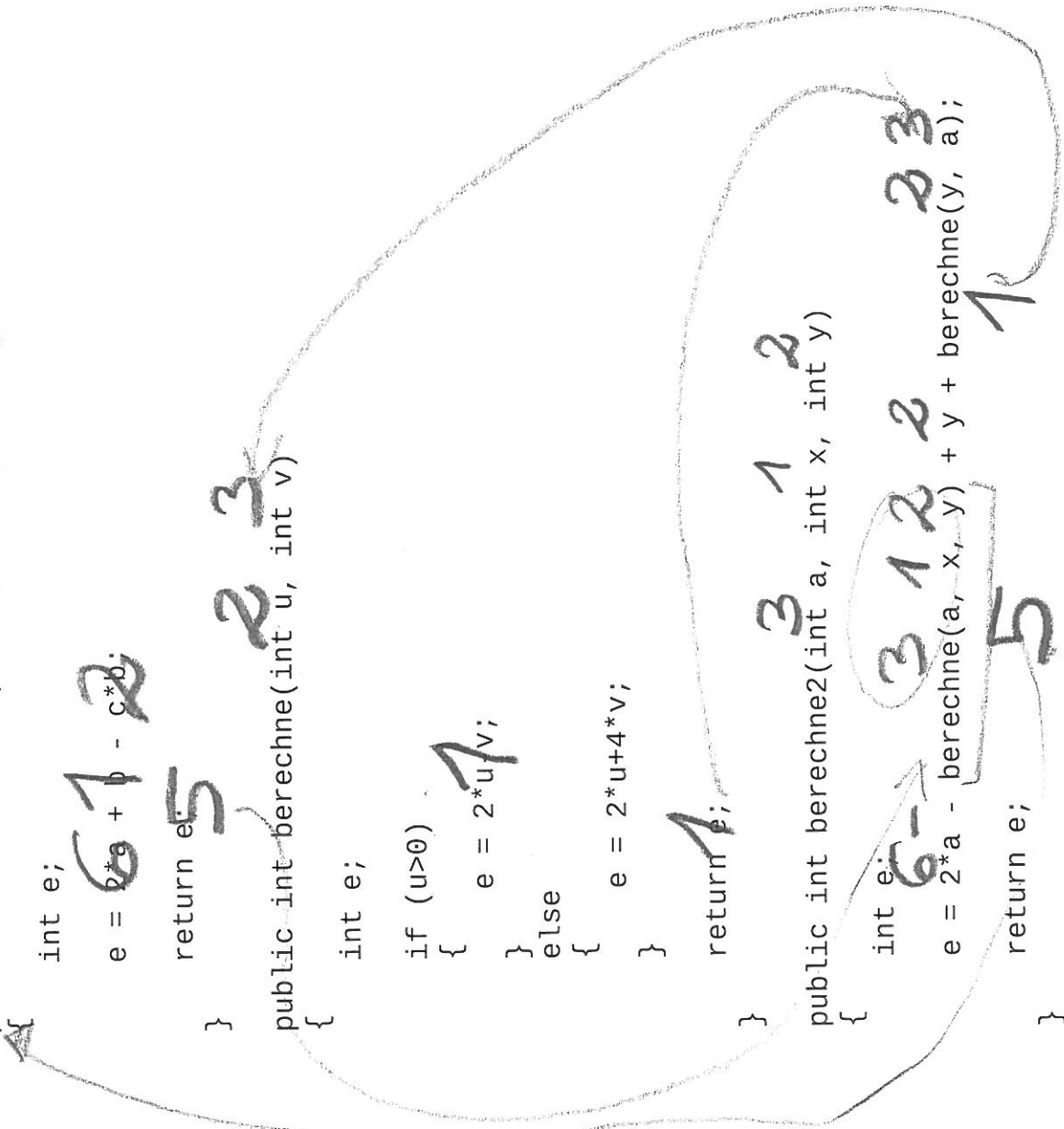
2 3

3 1 2

6 - 3 1 2 2

5

2 3



```
public class Berechne
{
    public int berechne(int a, int b, int c)
    {
        int e;

        e = 2*a + b - c*b;

        return e;
    }

    public int berechne(int u, int v)
    {
        int e;

        if (u>0)
        {
            e = 2*u-v;
        }
        else
        {
            e = 2*u+4*v;
        }

        return e;
    }

    public int berechne2(int a, int x, int y)
    {
        int e;

        e = 2*a - berechne(a, x, y) + y + berechne(y, a);

        return e;
    }
}
```